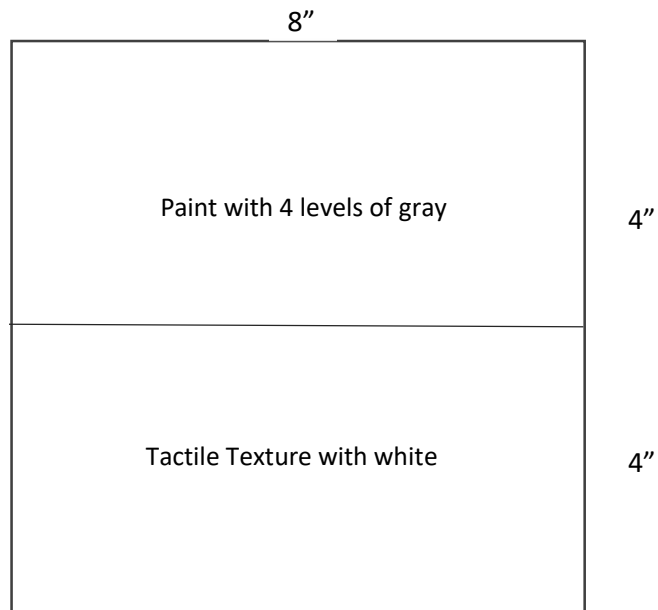


ASSIGNMENT 4A Alternating Rhythm and Texture

Process:

Students are to create pattern design by **ALTERNATING RHYTHM** on the given picture plane. There is no constraint of type and number of shapes to be composed. The design is to be finished with gradation of 4 levels Poster Color paint and tactile texture made up of white paper or white material only.



Objective:

- To understand visual element and the principle of rhythm in design
- To explore tactile texture with simple materials
- To encourage students' creativity and hand making skills

Schedule:

Issue **Friday 26/10/2018**

Due **Friday 26/10/2018 ((by 5.00 PM))**

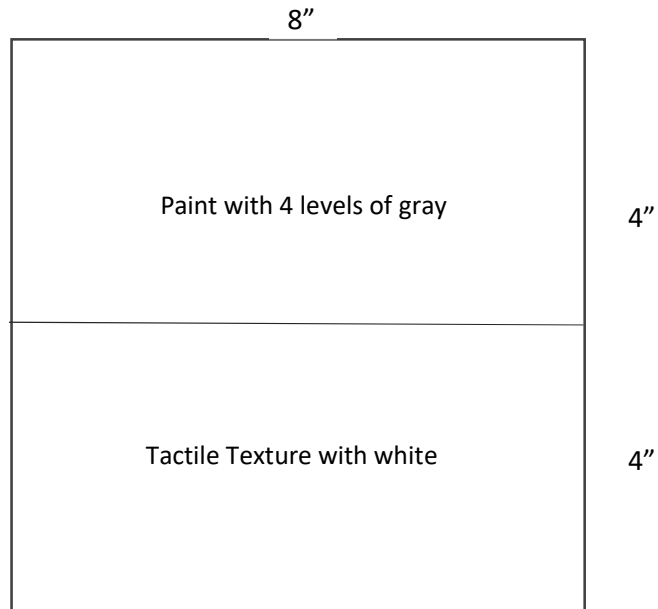
Evaluation:

- Creativity to compose outstanding design using basic design elements
- Quality of design craftsmanship
- Competency to the deadline

ASSIGNMENT 4B: Progressive Rhythm and Texture

Process:

Students are to create pattern design by **PROGRESSIVE RHYTHM** on the given picture plane. There is no constraint of type and number of shapes to be composed. The design is to be finished with gradation of 4 levels Poster Color paint and tactile texture made up of white paper or white material only.



Objective:

- To understand visual element and the principle of rhythm in design
- To explore tactile texture with simple materials
- To encourage students' creativity and hand making skills

Schedule:

Issue **Friday 26/10/2018**

Due **Friday 2/11/2018 (at the beginning of the class, 12.30 hrs.)**

Evaluation:

- Creativity to compose outstanding design using basic design elements
- Quality of design craftsmanship
- Competency to the deadline